



PlayStation

TM

NTSC U/C

PlayStation™



2 XTREME

KIDS TO ADULTS



CONTENT RATED BY
ESRB

SCUS-94508
94508

SONY



COMPUTER
ENTERTAINMENT™

WARNING READ BEFORE USING YOUR PlayStation™ GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use.
- Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from the outer edge. Never use solvents or abrasive cleaners.

HINT LINE

Hints are available:

Within the US:

1-900-933-SONY (1-900-933-7669)

\$0.95 per minute pre-recorded information

\$1.15 per minute live representative assistance

\$4.95 for mailed out tips

Within Canada:

1-900-451-5757

\$1.25 per minute (US Dollars)

For US callers, game counselors are available Monday-Friday, 8AM-6PM, Pacific Standard Time. Automated support is available 24 hours a day, 7 days a week.

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This hint line supports games produced by Sony Computer Entertainment America and Psygnosis Limited. No hints will be given on our Consumer Service Line. Callers under 18 years of age, please obtain permission from a parent or guardian before calling. This service required a touch-tone phone.

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(1-800-345-7669)

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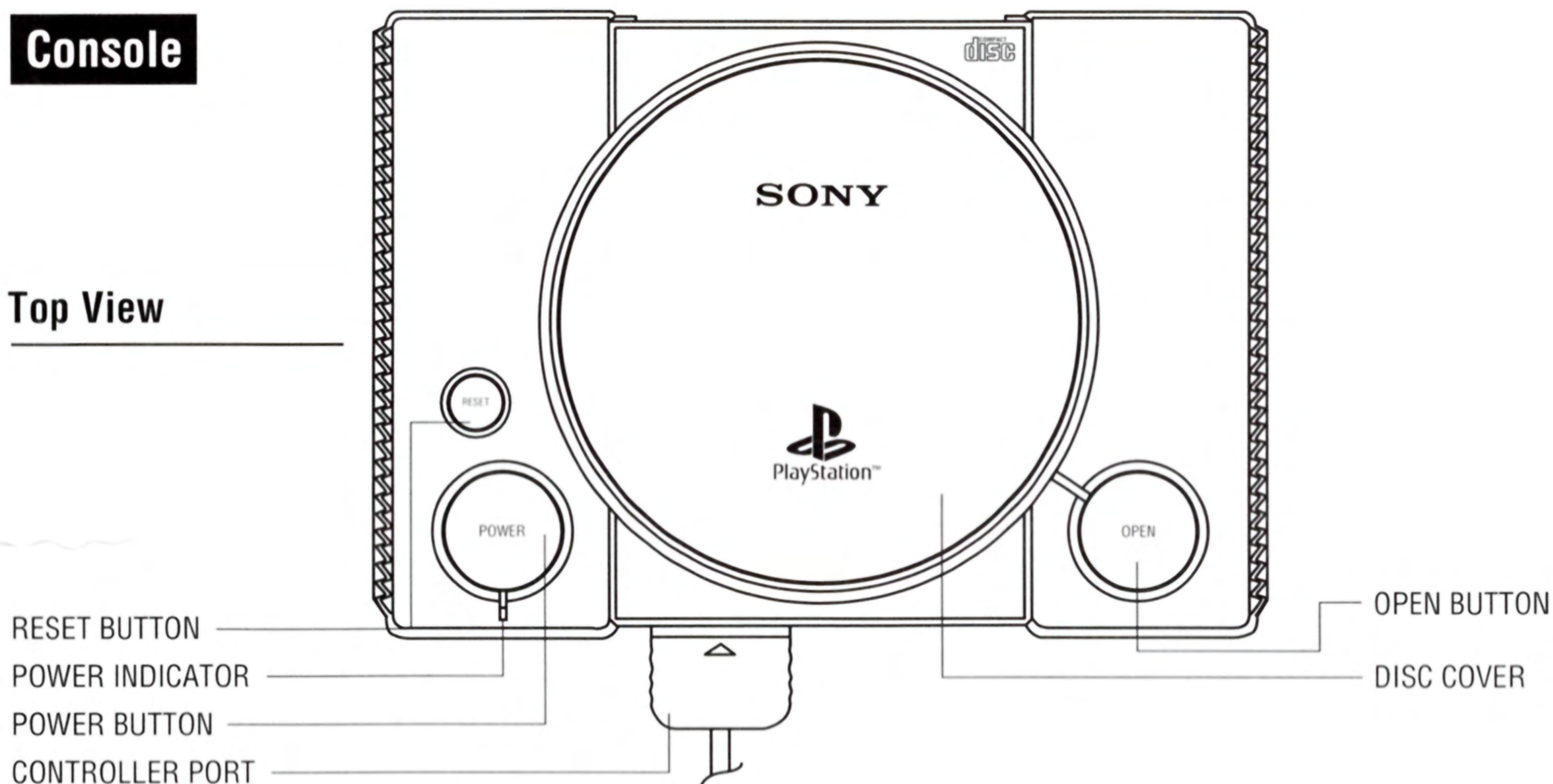
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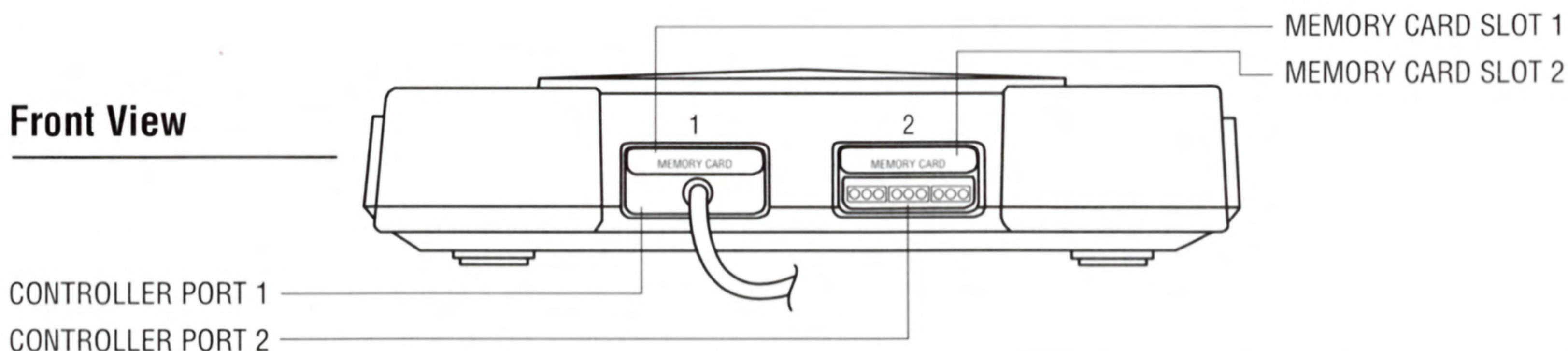
PlayStation Set-up

Console

Top View



Front View

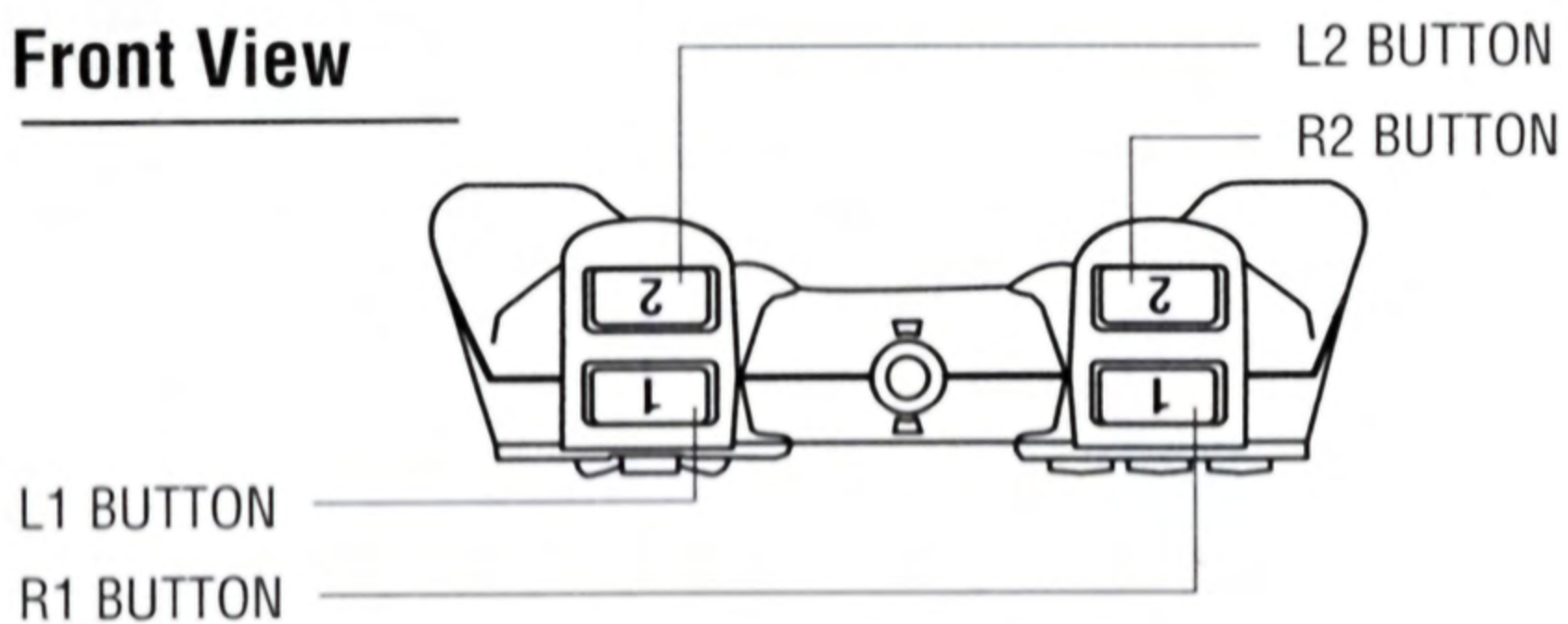


Set up your PlayStation™ game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a compact disc. Insert the 2 Xtreme disc and close the CD door. Insert game controllers and turn on the PlayStation™ game console. Follow on-screen instructions to start a game.

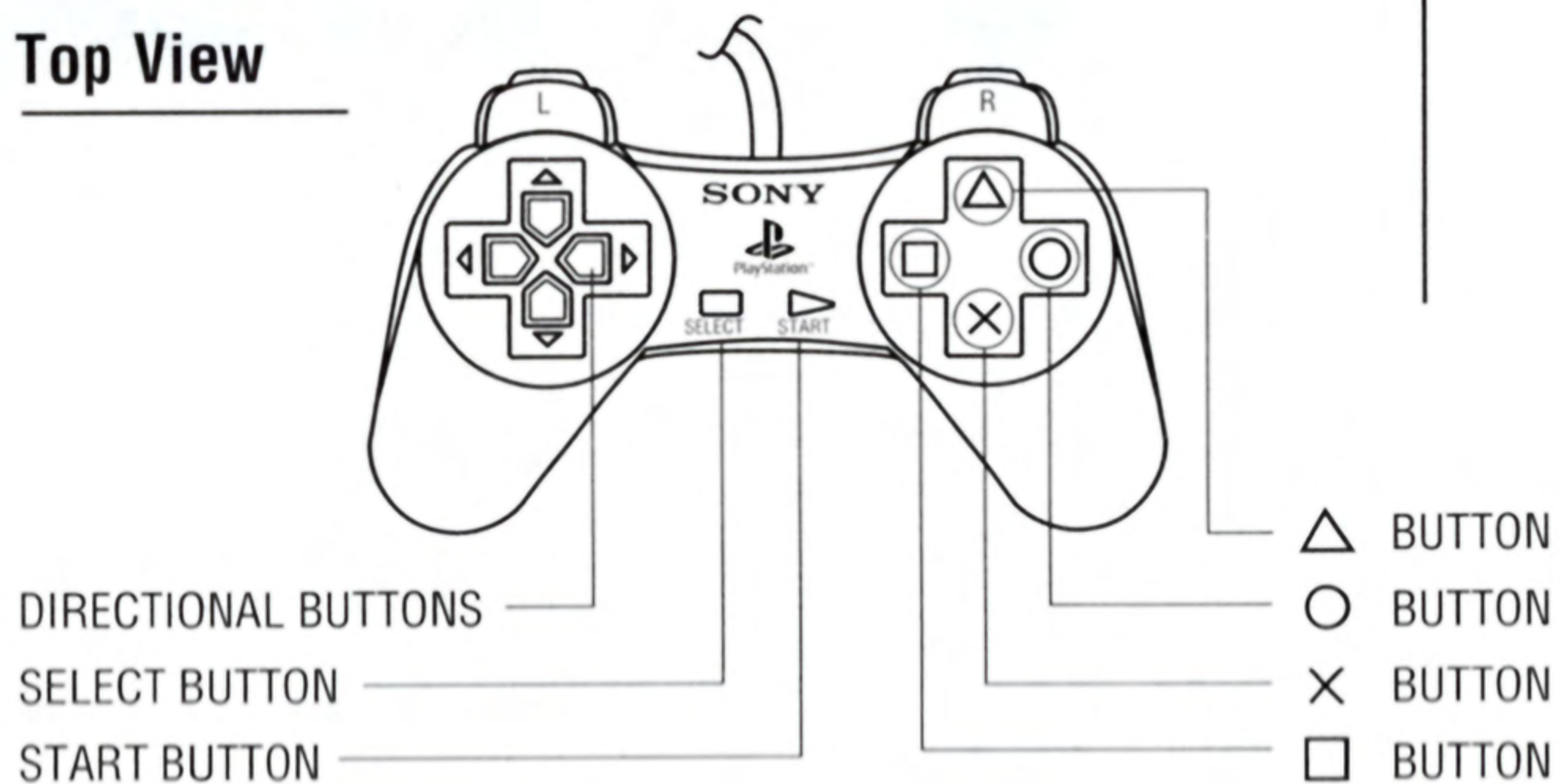
Controller Diagram

Controller

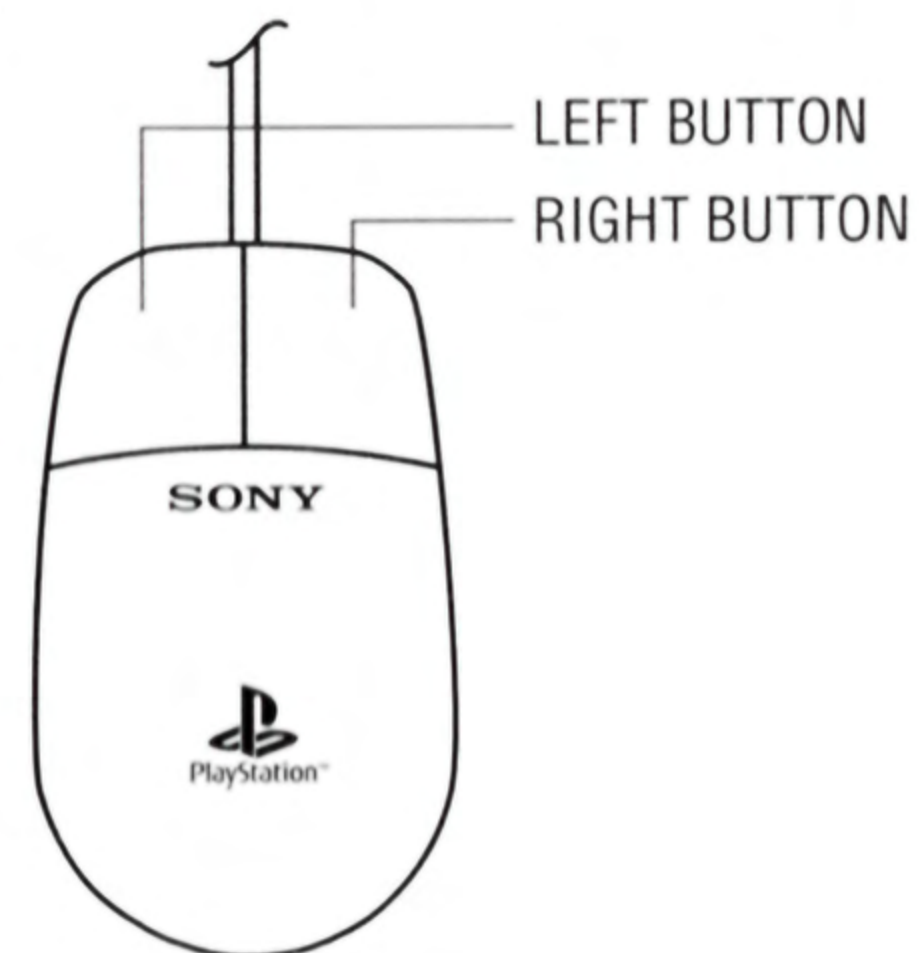
Front View



Top View



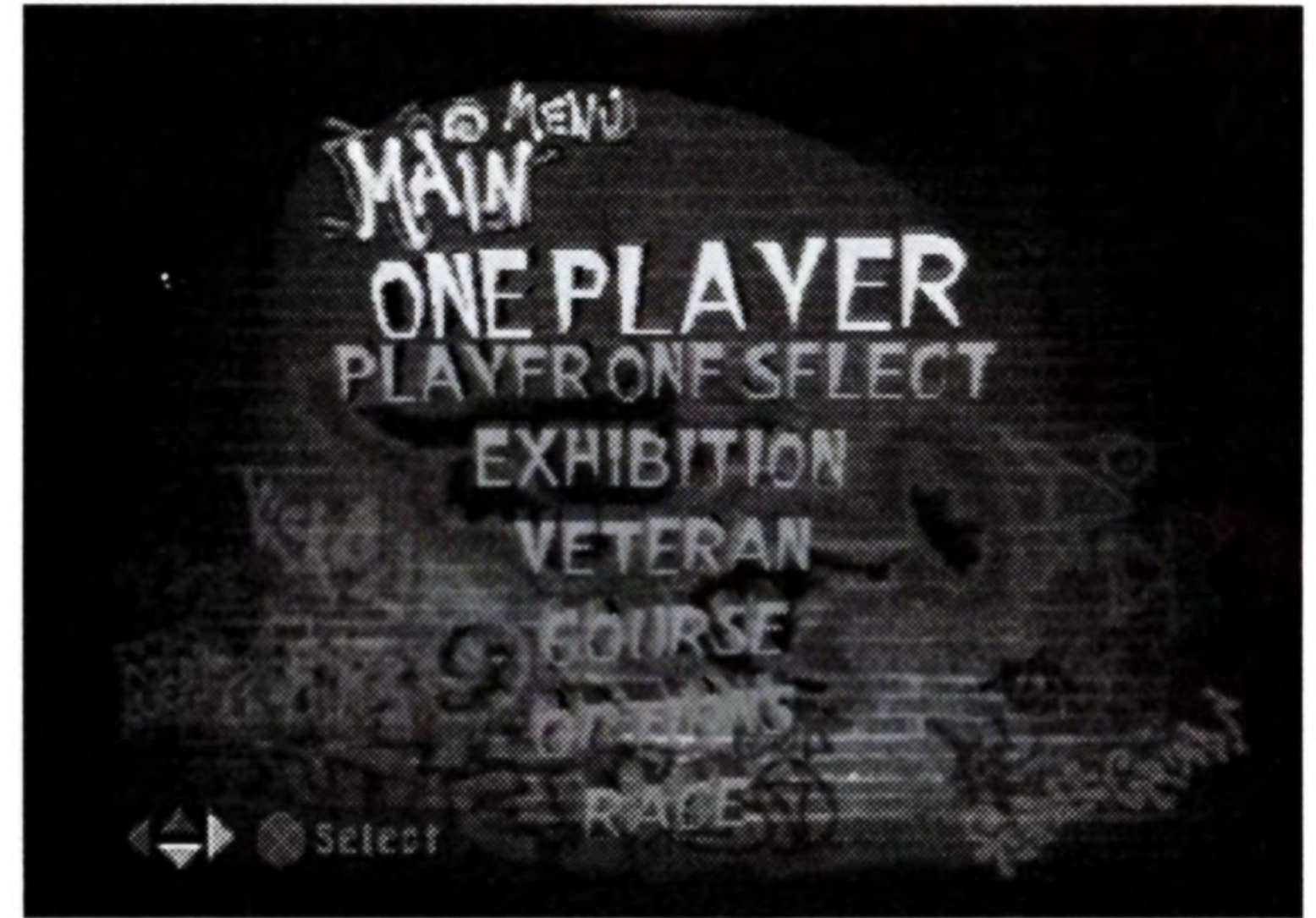
Mouse



Setting Up The Game

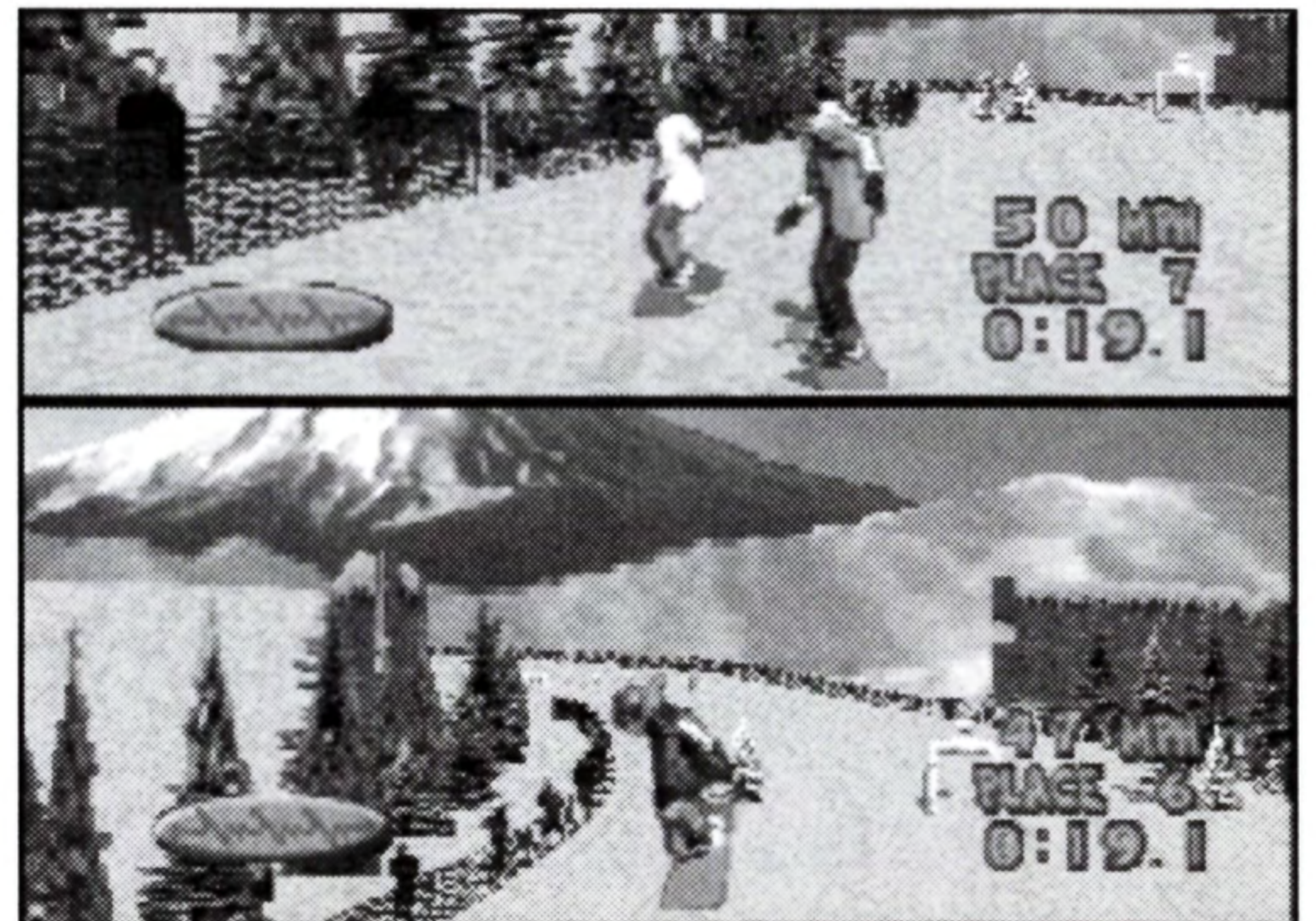
Main Menu

From the Main Menu, use the directional arrow pad (D-pad) on the left side of your controller to cycle through the menu options. Located in the bottom left-hand portion of the setup screens are directional arrows similar to those of the D-pad. The highlighted arrows will guide you in the directions available for each selected menu option.



One Player / Two Players

Two controllers are necessary for a two player game. In a Two Player game, the player using the left controller of the PlayStation™ is Player One. When the game begins, Player One is viewed racing on the top portion of the screen and Player Two is viewed racing on the bottom portion of the screen.



Player One Select / Player Two Select

D-pad **down** to this menu option and press the Select button ⊗ located on the right side of the controller to bring up the Player Selection screen. Here you can choose from 10, 2 Xtreme players or create the ultimate player to compete with in the race.

Standard

Use the Standard option to choose from the 10 players provided by 2 Xtreme.

- D-pad **down** to highlight the name of the player pictured on the screen. Notice, below the player photo are the selected player's skill categories.
- Cycle through the players using the D-pad **left/right** and make your selection of the 2 Xtreme player with the skills you think it will take to win the race.




PLAYER ATTRIBUTES	0
MUSCLE	70
ENDURANCE	90
SPEED	60
REFLEXES	90
TRICKS	90
VEHICLE SKILLS	0
SKATEBOARDING	100
INLINE SKATING	90
SNOWBOARDING	40
MOUNTAINBIKING	90

After choosing your player, customize the Vehicle Attributes.

- D-pad **down** from the player selection to move to the right side of the Player Selection screen and adjust the Vehicle Attributes.
- Move the D-pad **left/right** to adjust the handling, acceleration, and top speed category levels of each vehicle.



With only 240 points to distribute among the three categories, be wise in your allocation of each point to provide maximum efficiency for each player and their vehicles.

Exit this screen by pressing the Main button  located on the right side of your controller.

Create

To create your own 2 Xtreme player with custom player and vehicle skills:

- D-pad **right** from the Standard option to select Create.
- D-pad **down** to the segmented line, then **left/right** to choose player colors. Press the Select button and enter a name for your player by moving the D-pad **up/down, left/right**.

- Press the Select button again to lock in the name and D-pad **down** to set your player and vehicle skill levels.
- Continue to D-pad **down** to reach the right portion of the Player Selection screen and customize the Vehicle Attributes. See Standard section for more details.
- Exit this screen by pressing the Main button.



Load / Save

Use the Load/Save option to load a previously saved player from the memory card or to save a current player to the memory card. To be saved, a player must have already completed a race.

Exhibition / New Season / Continue Season

Use this menu option to play an exhibition race, or if you're good enough, start a long, grueling season of fierce competition. Cycle through the choices of this selected option by moving the D-pad **left/right**.

Exhibition

Exhibition races are perfect for learning how to play 2 Xtreme. Select the Exhibition option to test player's skill levels. Get a feel for the different vehicles and their effectiveness on each of the 12 courses. See Courses section for more details.

At the end of an exhibition race, if your player achieved a top score or time the Name Entry screen will appear.

- Enter your three initial name using the D-pad **up/down, left/right** to identify your player with that particular race.

Exhibition races are not recorded in season standings and cannot be saved to the memory card.

New Season

A New Season is a 12 race competition, involving all 12 courses, against 9 other racers. As the season progresses, each racer is ranked based on their finishing position, point totals, and race completion time. The goal is to come out on top of the rest of the field at the end of the season. See Options section for details on season status.

Before selecting New Season:

- D-pad **down** to Rookie/Veteran/Pro/Extreme. Choose the desired player level to race at throughout the season.

During the season the course selection is predetermined and you are unable to change players. However, you can still alter the vehicle attributes between races.

After selecting New Season:

- Press the Select button to view the Name Entry screen.
- Enter your three initial name using the D-pad **up/down, left/right** to identify your player with that particular season.
- Press the Select button to lock in your name and exit to the Main Menu.



Note: Press the Main button from the Name Entry screen to abort a New Season.

If you would like to save a season, after a race is complete, follow the prompts on the screen to save the season to the memory card.

Continue Season

Resume a season of races at the next scheduled race. To use the Continue Season option, you must have already started a New Season and saved the season results on the memory card. To continue a season:

- D-pad **left/right** to Continue Season and press the Select button.
- Choose the number of the season you wish to continue.
- Press the Main button to return to the Main Menu.

Rookie / Veteran / Pro / Extreme

2 Xtreme offers four different player levels. To prepare yourself for the challenge of racing at the Pro or Extreme levels, first master the Rookie and Veteran levels.

Each level has its share of difficulty and excitement. Of course, the higher levels provide a more competitive race.

- D-pad **right/left** to select the player level suitable for your current skills.

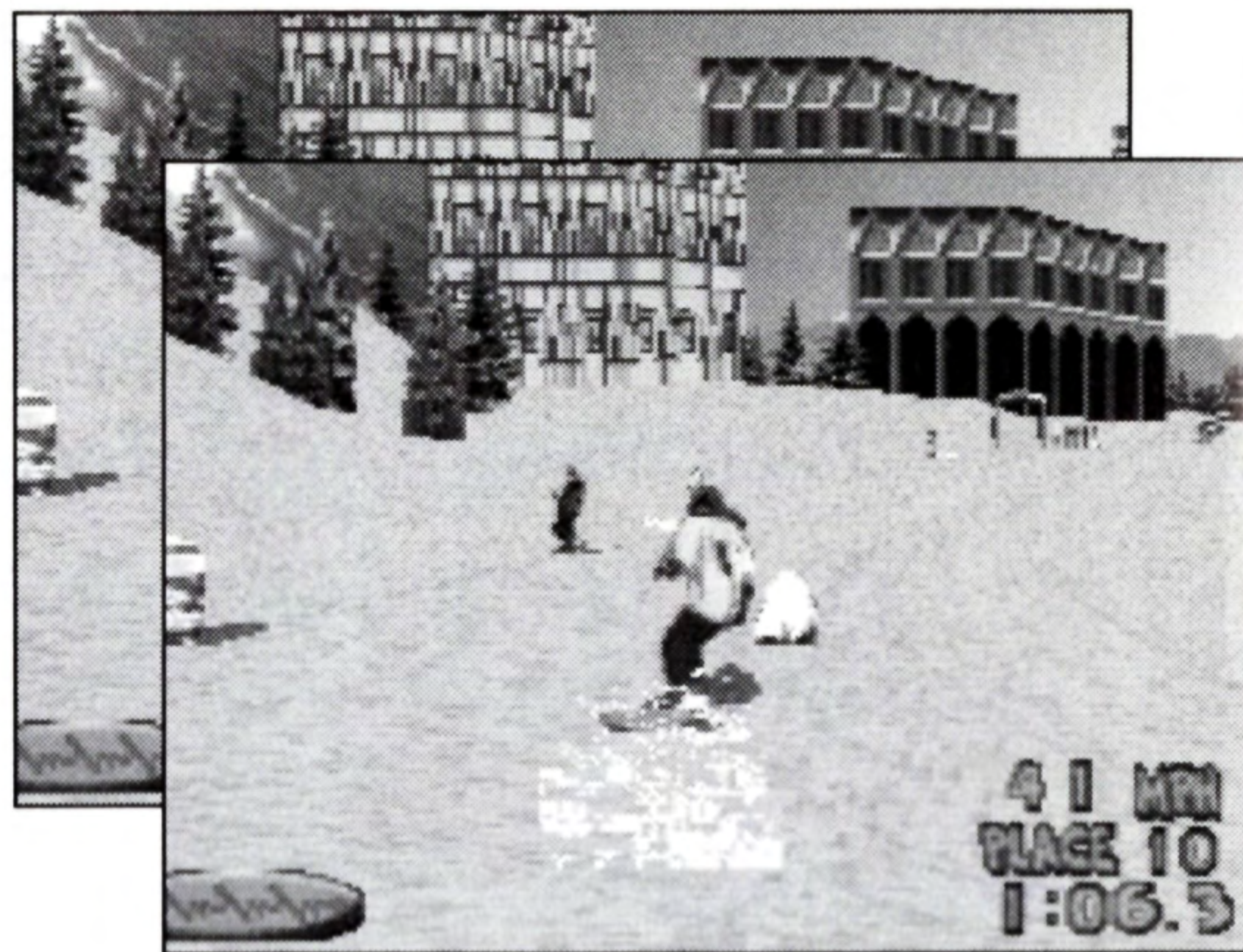
Course

The Course menu option allows you to pick any of four types of courses.

- Select the Course menu option and press the Select button to bring up the Course Selection screen.
- D-pad **up/down** to choose Skateboarding in Los Angeles, In-Line Skating in Las Vegas, Mountain Biking in Africa, or Snowboarding in Japan.

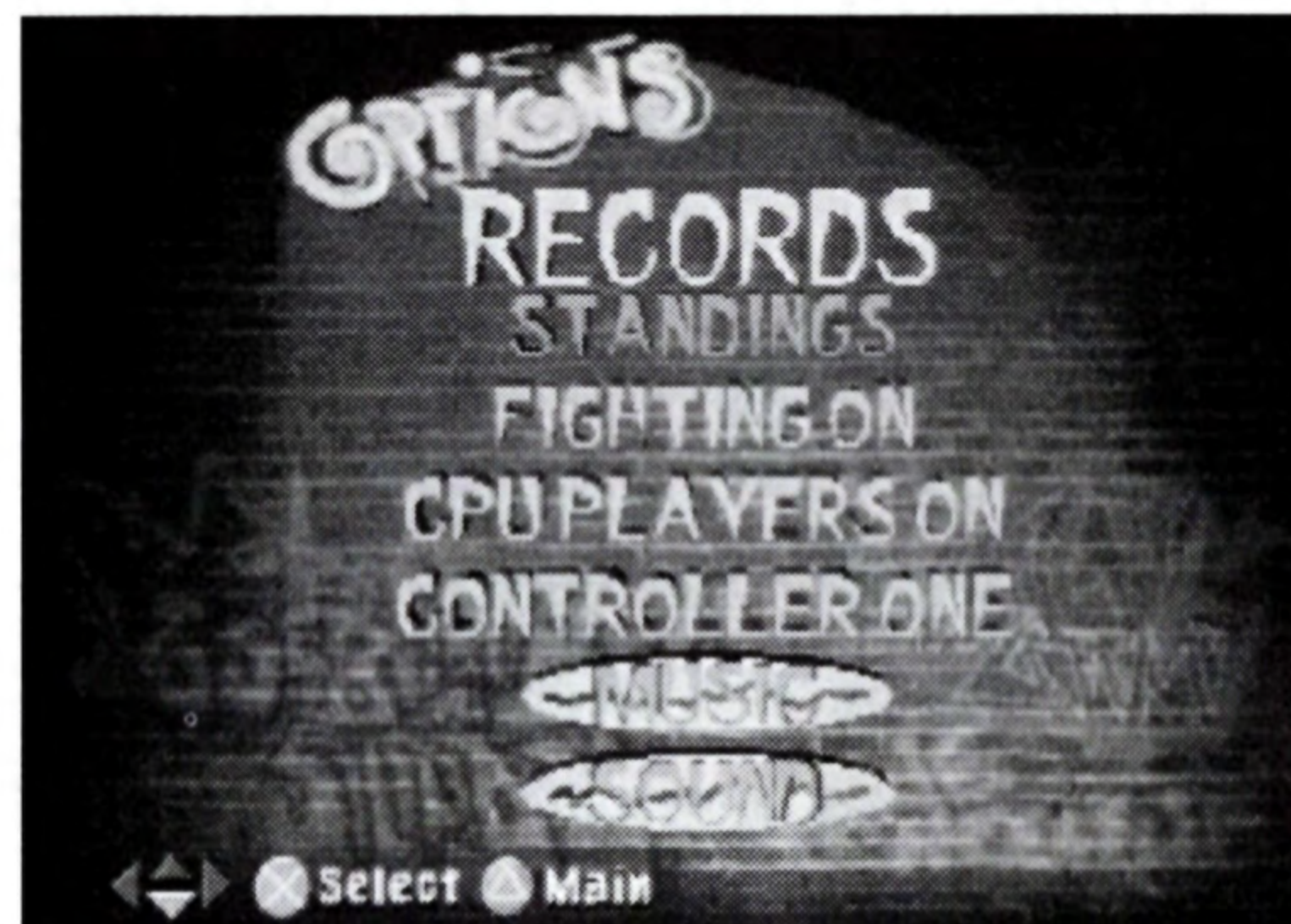
You can also choose from three different course styles for each course type.

- D-pad **left/right** from any of the courses shown on the screen to select the course style of one, two, or three.
- Press the Main or Select button to lock in your choice of course type and style.




Options

The Options menu enables you to view game statistics and to further customize your 2 Xtreme race. Select Options and press the Select button to bring up the Options menu.



Records

Select Records and press the Select button to view the top scores from each course. The Top Scores screen will also appear at the end of a season race.

- D-pad **down** from the Top Scores screen to view the Top Times.
- Press the Options button  to exit this screen and return to the Options menu.

Standings

See where you stand in the overall rankings for the Season competition. You must have already begun a season to use this option. Select Standings and press the Select button to view the Season Points.

- D-pad **down** to view Player One Season status.
- If in a two player season, D-pad **down** again to view Player Two Season Status.
- Press the Options button to exit this screen and return to the Options menu.



The screenshot shows a screen titled "SEASON POINTS" with a list of players and their points. The list is as follows:

PLAYER	INITIALS	POINTS
1. Tracy Styles		32000
2. Bones Dniell		29275
3. Lance Hopper		25275
4. Jorge Gomez		24250
5. Angel Paluz		24025
6. Nick Latrick		17725
7. Bruno Russo		15875
8. BIC DAVE	BIC	12325
9. Teddy Blades		12000
10. Allen Snow		10100

At the bottom of the screen, there are navigation icons: a left arrow, a right arrow, a circle with a triangle (Select), and a circle with a triangle (Options).

Fighting On / Fighting Off

- D-pad **right** to Fighting Off to eliminate the fighting among players during the race.

CPU Players On / CPU Players Off

- D-pad **right** to turn CPU Players Off and create a race of just you against the course. With this option selected, the only time another racer will appear during your race will be in a two player game.

Controller

- Select this option and press the Select button to bring up the Controls screen. A diagram will be shown with controller descriptions.
- Press the Options or Select button to return to the Options menu.

Music

- D-pad **right/left** from this option to adjust the music volume.

Sound

- D-pad **right/left** from this option to adjust the sound volume.

Race

Select the Race option and press the Select button to start the race. If you have not already entered a three initial name identifying your racer for a New Season, pressing the Select button at this time will bring up the Name Entry screen.

- Enter your three initial name by using the D-pad **up/down, left/right** and press the Select button to start the race.

Playing The Game

Controls

The same controls are used for all four vehicles. Some controls are more useful for a particular vehicle depending on the size and shape of that vehicle. To compete in 2 Xtreme at the highest level, utilize your racer's abilities by mastering the following controls. See the controller diagram on page 3.

Skate / Pedal



Jump



Brake



Tuck Position / Speed



Punch Left

L1 Button

Punch Right

R1 Button

Activates Bonus Icons

L2 Button

Activates Bonus Icons

R2 Button

Steer (Skater Control)

Directional Arrows Left/Right (D-pad)

Hard Turn Right

D-pad Down/Right

Hard Turn Left

D-pad Down/Left

Pause

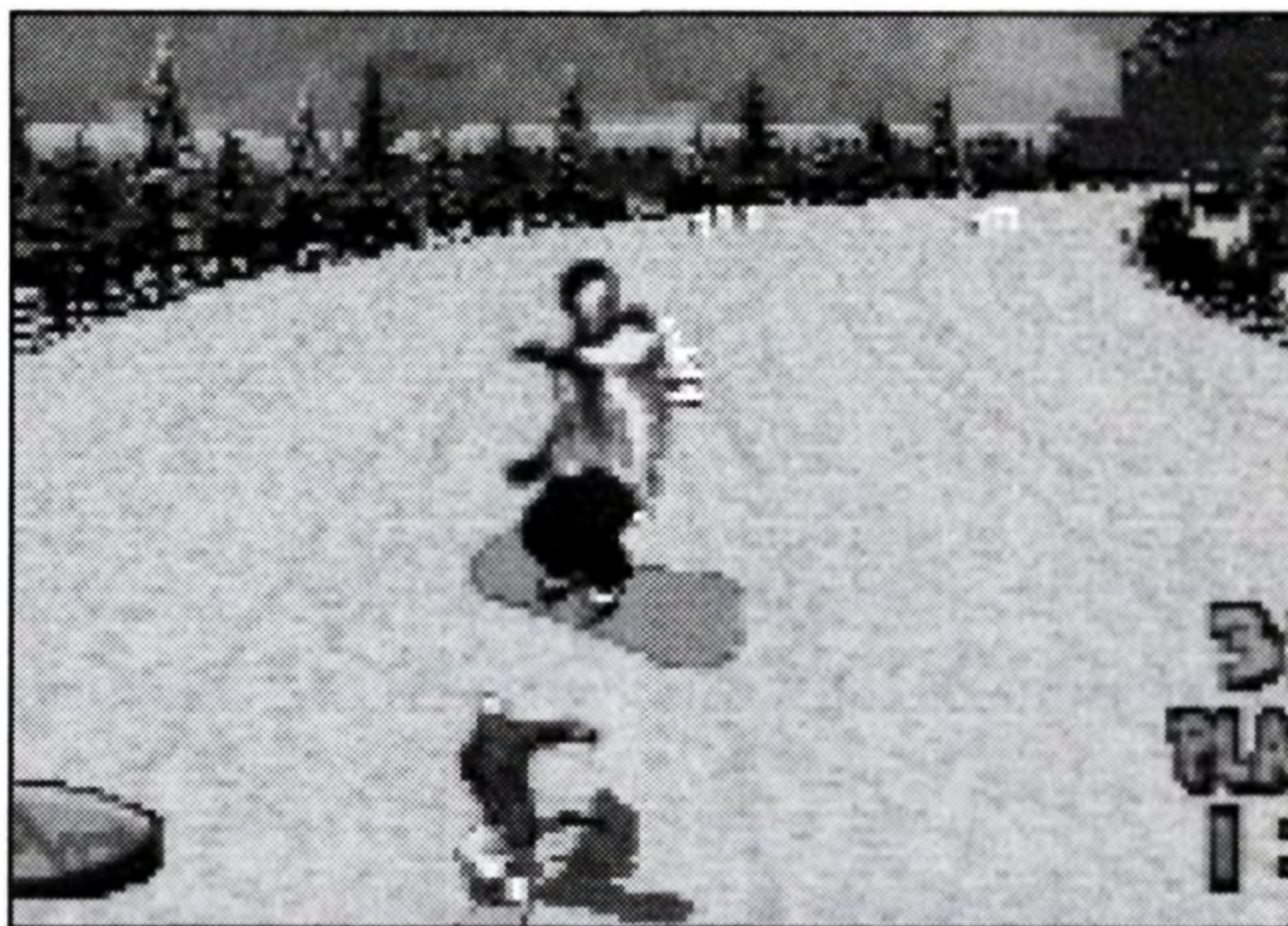
Start Button

Trick Controls

2 Xtreme also provides special trick commands that enable you to bust a move for points while in the air.

Make sure you get a lot of air time before attempting these tricks. If the trick is not pulled off in time, your player will wipe out attempting to land.

Use the following controller combinations to perform 2 Xtreme tricks. See the Controller diagram on page 3 or select Controller from the Main Menu and press the Select button to view a controller diagram.



Vehicle Button Combinations

Each vehicle uses the same button combinations for 2 Xtreme tricks.

All Vehicles:

□ then △

□ then ○ then △

□ then ○ then ×

□ then × then △ then ○

Obstacles

During the course of a race your player will encounter a variety of obstacles. Obstacles will consist of different sizes and weight. Learn which obstacles your player can afford to crash into without being knocked off of the vehicles. Some objects will just slow up your player, some will cause a knockdown, and others will throw your player through the air.

Avoid as many obstacles as possible to keep up the strength of your player and finish the race in the fastest time and with the most points as possible.

Strength Meter

The Strength Meter is shown at the bottom left-hand portion of the racing screen. Your player's strength will diminish each time you hit an obstacle, wipe out, or get punched or kicked by another racer. The lower the strength of your racer, the easier it is to get knocked off of the vehicle. Peddling/Skating will also diminish your player's strength.

Hint: Get your player on the vehicle and traveling in a tucked position to regain maximum strength and to create greater bursts of speed. The longer and faster you travel without hitting any obstacles or being kicked or punched from other racers, the more strength you'll be able to store.

Player Update

Player updates are shown in the lower right-hand portion of the racing screen. Speed, player position, and time are all shown continually to give you the current status of your player.

Wiping Out

Again, the goal of this game is to finish the race in the shortest amount of time with the most points. If your player hits an obstacle hard enough, a wipe out is certain to occur. The time it takes for your player to get back up and onto the vehicle is valuable. Control your speed and your moves to avoid a wipe out from happening. Remember, if a trick is attempted and not completed while in the air, your player is destined for a nasty wipe out.



Fighting

Like wiping out, fighting can cost your player time and position in a race. Fighting uses strength and slows your player down. It is important, however, to learn how to use fighting to your advantage. Use the fight triggers not only to defend your player, but at well timed-out moments to improve your player's position in a race with a key knockdown of another racer. Each knockdown of an opponent will increase your player's point total for the race.



Gates

Gates can provide a variety of advantages for your player. Not only will you earn scoring points by passing through gates, but you can obtain “power ups” for that extra edge to help put your player in a position to win the race.

The White gate is special in that it offers four different “power ups”.



Health

Invincibility



Speed

Bursts of speed



Strength

Power to produce and avoid knockdowns.



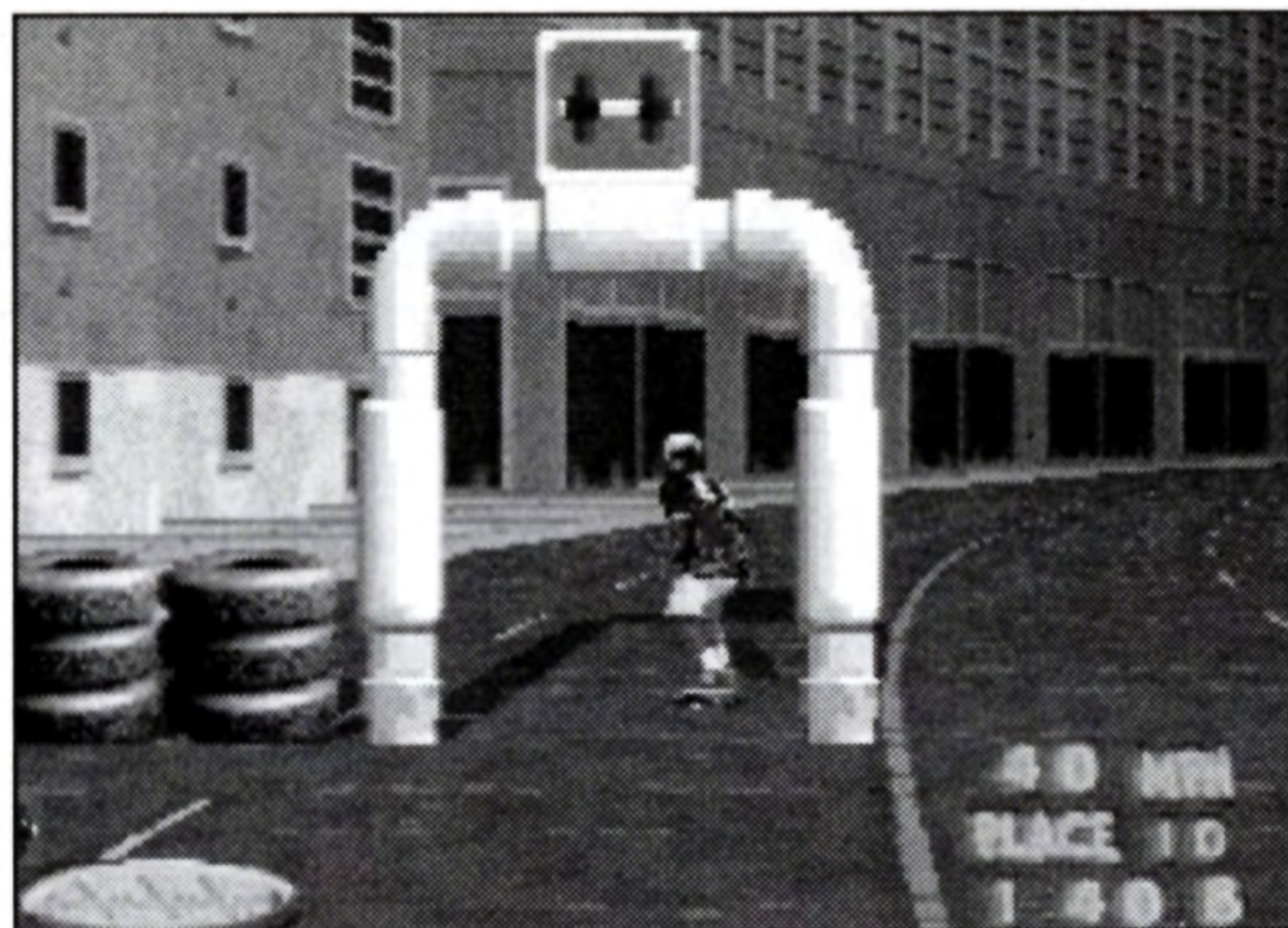
Jumping

Increased air time with your jumps.

When your player passes through a White gate, the “power up” icon will appear in the lower left portion of the screen above the strength meter.

- Press the **L2/R2** buttons to activate the “power up” icon, giving your player an instant advantage over the competition.

The Yellow, Red, and Green gates all provide you with scoring points. The Purple gate triggers moving objects to appear during the race.



Scoring

Points Based on Finish

First	12,500	Sixth	3,600
Second	9,000	Seventh	2,600
Third	8,000	Eighth	1,800
Fourth	6,500	Ninth	1,200
Fifth	4,800	Tenth	0

Bonus Points for Tricks

Bonus points will be given to your player based on the difficulty of the trick performed.

Easy (2-button combo)	50 points
Average (3-button combo)	100 points
Hard (4-button combo)	200 points

Bonus Points for Knockdowns

150 points per Knockdown

Bonus Points for passing through Gates

Yellow	150 points
Red	250 points
Green	500 points

Note: At the end of a race, you can save a player's High Scores to the memory card.

Maneuvering

Learning to maneuver your player is a key element to finishing the race in a top position. The following are a few maneuvers which will help to prevent you from losing time and points.

Jumping

Depending on the type of vehicle used, most obstacles can be jumped. If a jump is timed right and your racer has obtained a sufficient amount of speed, most obstacles can be cleared.

Tucking

Keep your eyes out for obstacles that will threaten to take off your player's head. For example, when snowboarding over moggles, use the tuck command to duck under upcoming gates.

Leaning

Avoid running head-on into an obstacle by leaning out of the way.

- D-pad **left/right** and **down** to create a hard turn/lean.

Your chances of staying on your vehicle and avoiding a wipe out are greatly improved by leaning. Leaning allows your racer to glance off of obstacles in your path.



Pause Menu

During the course of the race, you can press the Start button located in the middle of your controller to pause the action and choose from the following menu items:

Sound Volume

Select the Sound Volume menu option and use the D-pad **left/right** to adjust the sound volume of the race.

Music Volume

Select the Music Volume menu option and use the D-pad **left/right** to adjust the music volume of the race.

Exit

Select Exit and press the Select button to exit the race.

Resume

When you have completed altering the Pause menu options, select this option and press the Select button to resume the race.



2 Xtreme Credits

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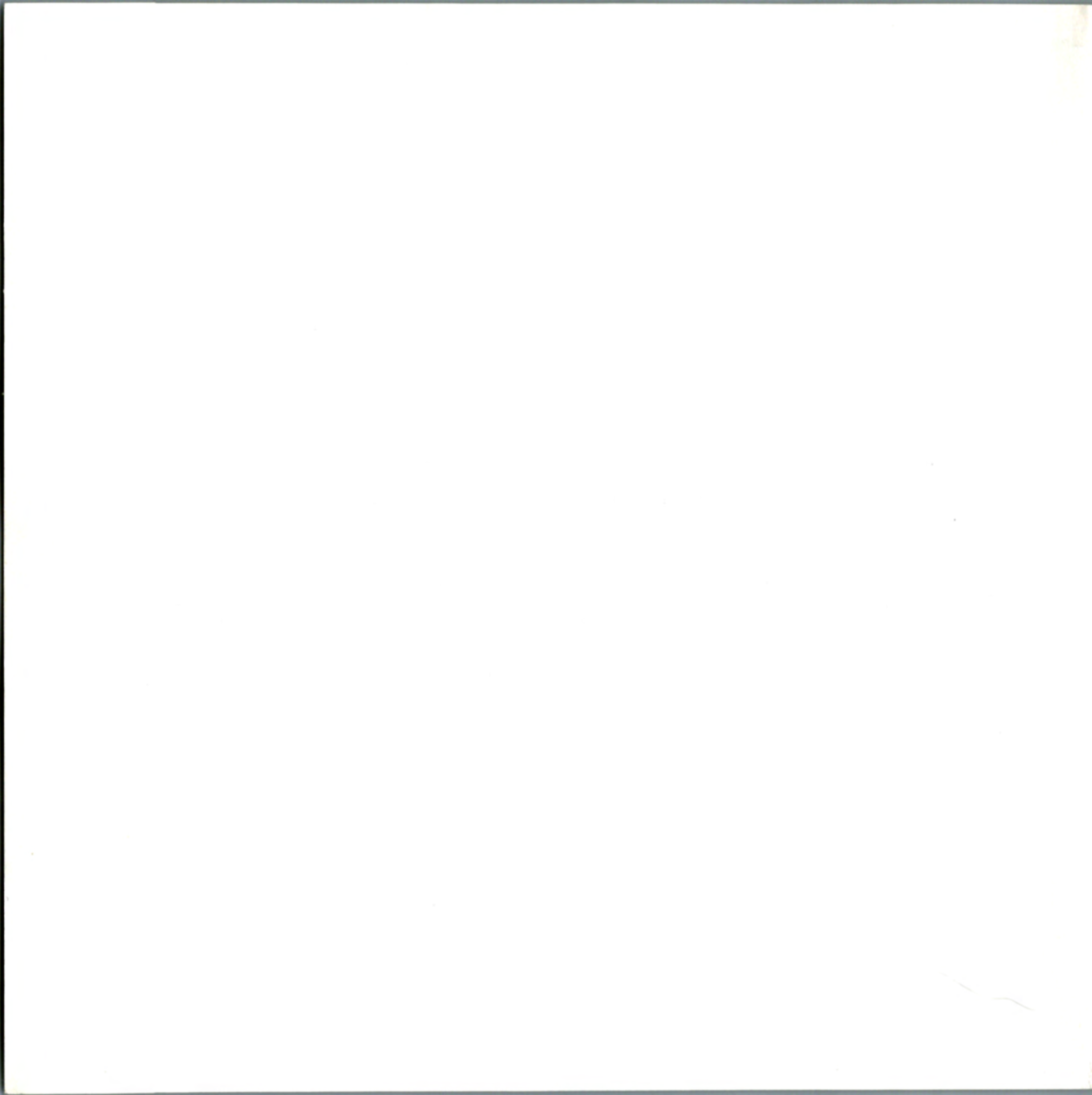
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JetMoto™

- Outrageous all-terrain racing on 10 extreme outdoor race courses.

- Punishing tracks in the open sea, tree infested swamps, sand choked island passages, alpine downhills and more.

- Hammer these courses on a bike that's equal parts motocross bike and rocket.

- Hurdle, dodge, and speed over a blistering range of obstacles and ramps: 100 foot drops, broken freeway ramps, choppy waves, hair pin turns, boulders, debris and more.

- One to two players.



Grind Major Air Sea and Turf!



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